

# Coordinating System Administration Loops using Reactive and Synchronous Models

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- SARDES -

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# Outline

- 1 Motivation
- 2 Our approach
- 3 Coordinating two energy-aware managers
- 4 Experimental evaluation
- 5 Conclusion

# Outline

- 1 Motivation
  - Autonomic computing
  - Automation of well-identified management tasks
  - Requirement for complete system self-management
- 2 Our approach
- 3 Coordinating two energy-aware managers
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# Autonomic computing

## Computing Systems

- Distributed systems involving many nodes
- Heterogeneous and dynamic environment
- Unsufficient hand administration

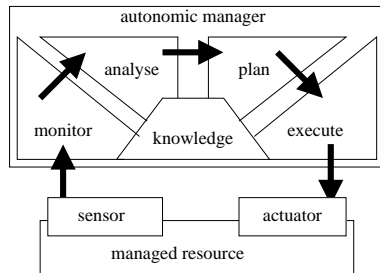
## Autonomic Computing: Objectives

- Self-management capabilities for computing systems
  - Self-Optimization
  - Self-Healing
  - Self-Configuration
  - Self-Protection

# Automation of well-identified management tasks

## Objectives

- Less errors
- Higher reactivity
- Better usage of resources



## Infrastructures for Performance management

- Oceano
- Cluster Reserves

## Infrastructures for Availability management

- Rainbow
- JAGR

# Requirement for complete system self-management

## Use of several Autonomic Managers

- Multiple autonomic managers have to co-exist in the same system
- Need for coordination to avoid:
  - Conflicting decision
  - System inconsistency

## ad-Hoc Infrastructures

- Architecture for Autonomic Management coordination
- Architecture for Coordinating Multiple Self-Management Systems

# Outline

1 Motivation

2 **Our approach**

- Techniques for administration loops coordination
- Synchronous programming
- Discrete Controller Synthesis (DCS)
- BZR programming language

3 Coordinating two energy-aware managers

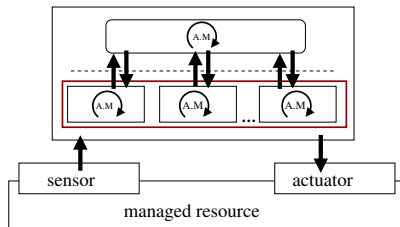
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# Techniques for administration loops coordination

## Coordination Challenges

- Synchronizing AMs' execution
- Logical control of AMs' operations



## Synchronous Approach

- Parallelism
- Synchronization
- Determinism



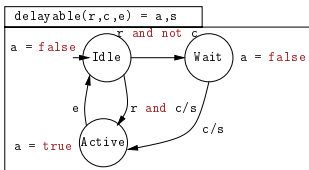
# Synchronous programming

- modelling formalism **and** programming language
  - reaction to input flows → output flows
- data-flow nodes and equations
- mode automata (FSM)
- parallel and hierarchical composition

*synchronous languages, (25+ years)*

tools: compilers (e.g., Heptagon), code generation, verification, ...

- **example:** computing task control, delayable



```

node delayable(r,c,e:bool) returns (a,s:bool)
let automaton
state Idle do
  a = false; s = r and c
  until r and c then Active
  | r and not c then Wait
state Wait do a = false; s = c
  until c then Active
state Active do a = true; s=false
  until e then Idle
end tel
  
```

# Discrete controller synthesis (DCS): principle

## Goal

**Enforcing** a temporal property  $\Phi$  on a system (on which  $\Phi$  does not a priori hold)

## Principle (on implicit equational representation)

*State*    memory  
*Trans*    transition function  
*Out*    output function

- Partition of inputs into controllable ( $Y^c$ ) and uncontrollable ( $Y^u$ ) inputs
- Computation of a controller such that the controlled system satisfies  $\Phi$

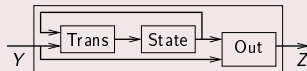
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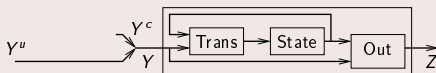
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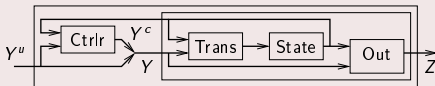
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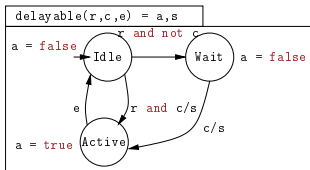


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DCS tool: Sigali (H. Marchand e.a.)

# BZR programming language [<http://bzs.inria.fr/>]

- built on top of nodes in Heptagon
- to each **contract**, associate **controllable additional variables**, local to the component
- at compile-time (user-friendly DCS),  
compute a controller for each component
- when no controllable inputs : verification by model-checking



twotasks( $r_1, e_1, r_2, e_2$ ) =  $a_1, s_1, a_2, s_2$

**enforce not** ( $a_1$  and  $a_2$ )

**with**  $c_1, c_2$

$(a_1, s_1) = \text{delayable}(r_1, c_1, e_1)$

$(a_2, s_2) = \text{delayable}(r_2, c_2, e_2)$

# Outline

- 1 Motivation
- 2 Our approach
- 3 **Coordinating two energy-aware managers**
  - Autonomic computing framework
  - Autonomic managers to be coordinated
    - Autonomic manager: Sizing
    - Autonomic manager: Dvfs
    - Use of both Sizing and Dvfs administration loops
  - Coordination controller design
- 4 Experimental evaluation
- 5 Conclusion

# TUNe [ACM, SAC'08]

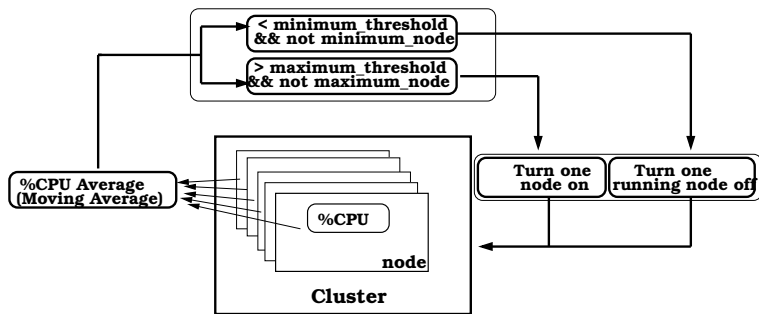
## TUNe: Features

- Build system with self-management capabilities (even for legacy systems)
- Allows to integrate several autonomic managers to the same system
- Does not coordinate managers' execution



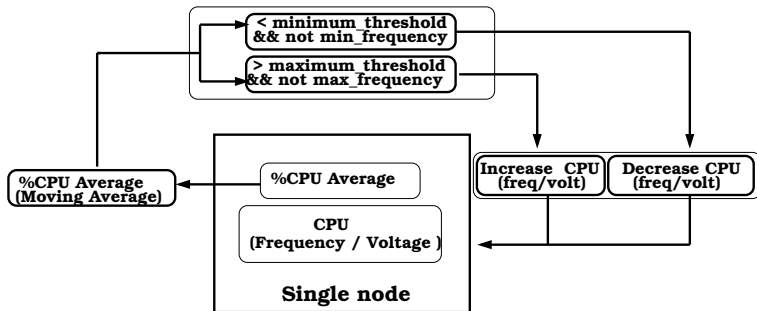
# Sizing

- Ensures good performance while optimizing resources usage.
- Dynamically adapts the number of replicated servers to the load on the system



# Dvfs

- Ensures good performance while optimizing the energy consumption
- Dynamically adapts the CPU frequency/voltage level of server to the load that server receives



# Use of both Sizing and Dvfs administration loops

## Objectives

- Local energy optimization: Dvfs
- Global energy optimization: Sizing

## Efficient use of both managers

- Global optimization before Local optimization
  - May not be achieved without coordination

# Coordination controller design

## Coordination controller design

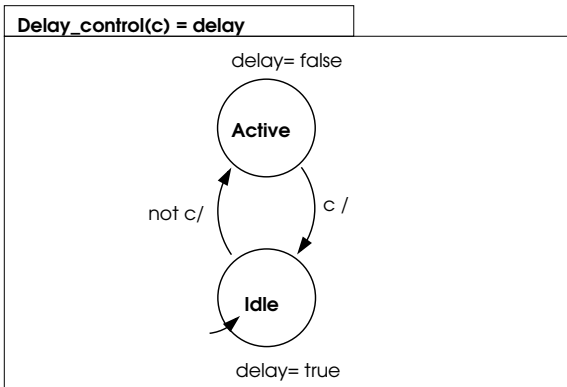
- Modeling system composed of managers sizing and Dvfs
- Synthesis of Discrete controller

# Modeling Manager Sizing

1/2

Describes the control of Sizing operations:

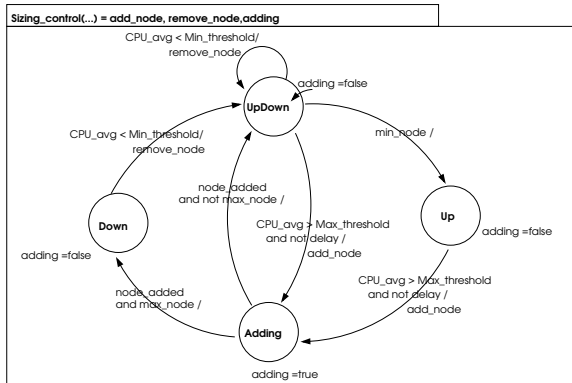
- Sizing operations can be allowed/denied according to the value of *delay*



# Modeling Manager Sizing

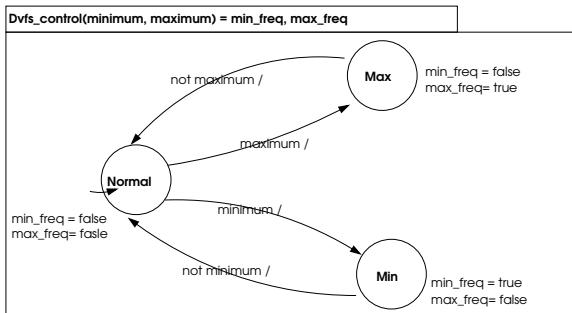
2/2

- Describes Sizing execution modes
  - control of upsizing operations
- controllable variable: **delay**



# Modeling Manager Dvfs

- Describes the different states in which the set of Dvfs managers could be
  - Max: All CPUs are in highest frequency
  - Min: All CPUs are in lowest frequency
  - Normal: Any other case
- no controllable variables



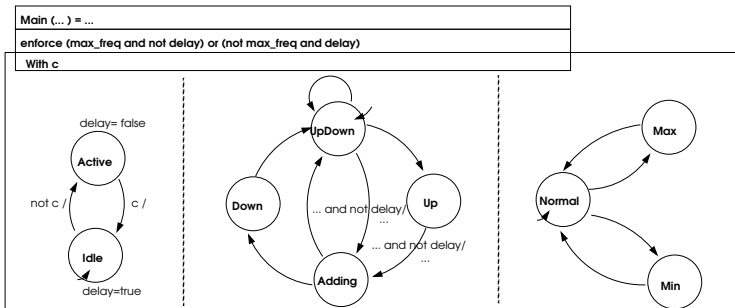
# Synchronous control of Sizing and Dvfs

## Coordination policies

- allow upsizing operations
  - when all processors are in their highest frequency level

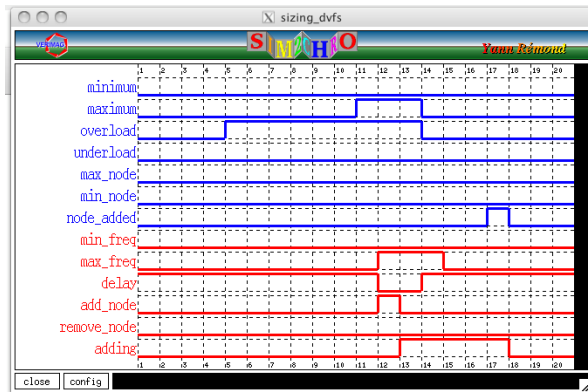
## Control with

**Contract:** (freq\_max AND not delay) OR (not freq\_max AND delay)





# Control Simulation: [with Sim2chro, Verimag]



**step 1:** *overload* is false and *max\_freq* is false

**step 5:** *overload* is true but *max\_freq* is false : no upsizing operation

**step 11:** *overload* is true and *max\_freq* is true : upsizing operation

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  - Experimental platform
  - Execution without coordination
  - Execution with coordination
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# Experimental platform

## 3 Machines: Ubuntu Os

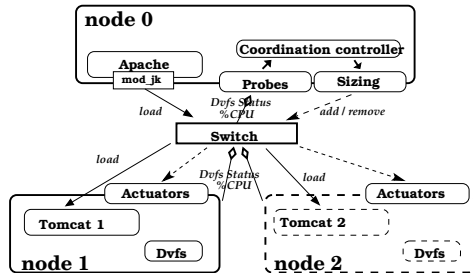
- node 0: 2.17 Ghz, 2.0Go RAM, Ubuntu-10.4
- node 1: 1.20 Ghz, 1.50Go RAM, Ubuntu-10.4
- node 2: 1.20 Ghz, 992.3Mo RAM, Ubuntu-10.4

## Network

- Switch 3Com 4300 48PORT

## Managed system: 2-tiers architecture

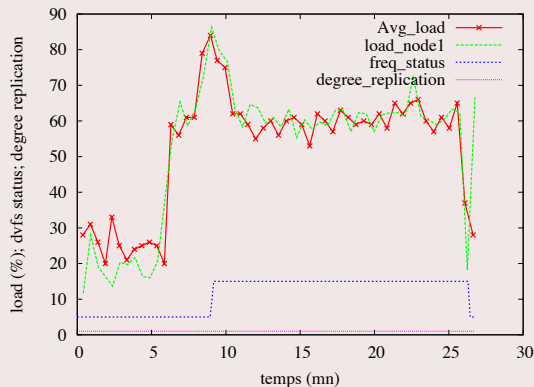
- **One Apache server**: Load balancer
  - Receives All requests from clients
  - forwards them to Tomcat servers
- **Replicated Tomcat servers**
  - treat client's requests
  - degree of replication may vary according to the system load



## Use of Jmeter for the simulation of clients' requests

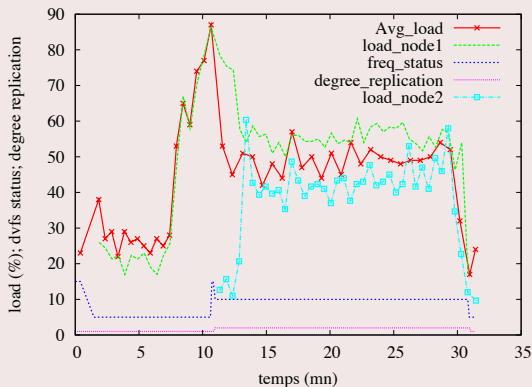
- Step 1: increasing load during 2 minutes
- Step 2: constant load

# Sizing operation disabled



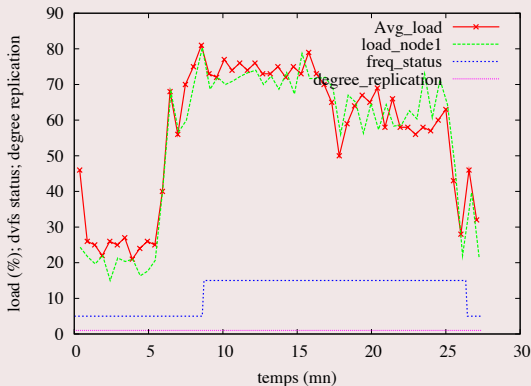
Injection of load that is supported at maximum CPU frequency

# Sizing enabled, without coordination



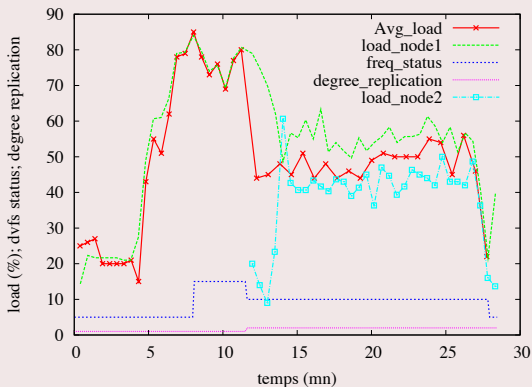
Without coordination, the same load leads to upsizing operation and the increase of CPU frequency

# Sizing enabled, with coordination



With coordination, the same load does not lead to upsizing operation.

# Execution with coordination: Injecting higher load



With coordination, upsizing operation is performed only when it is necessary.

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## conclusions & perspectives

- major challenge : consistent, efficient and flexible coexistence between autonomic managers in the same system
- approach: synchronous programming and DCS
  - automatic generation of the controller for cooperation of multiple autonomic managers from high-level policy,
  - correctness by construction of the generated controller
- perspectives
  - large scale coordination with several managers and multi-tiers architecture
  - more elaborated control than mutual exclusion

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