
An Interpreter of DSL in ReactiveML and JoCaml

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Dynamic Synchronous Language (DSL)

Context

- ANR Partout
- language first proposed by Frédéric Boussinot and Jean-Ferdy Susini

DSL

- scripting language to the orchestration of concurrent tasks
- based on the reactive model of Boussinot and GALS
- multiple implementations
 - FunLoft, SugarCubes, ReactiveML/JoCaml, etc.

Idea of the implementation

Build an interpreter similar to an evaluator of arithmetical expression

```
type expr =
  | Const of int
  | Add of expr * expr
  | Sub of expr * expr
  | Mul of expr * expr
  | Div of expr * expr

let rec eval_expr e =
  match e with
  | Const n -> n
  | Add (e1, e2) -> eval_expr e1 + eval_expr e2
  | Sub (e1, e2) -> eval_expr e1 - eval_expr e2
  | Mul (e1, e2) -> eval_expr e1 * eval_expr e2
  | Div (e1, e2) -> eval_expr e1 / eval_expr e2
```

```
type script =  
  | S_nothing (* do nothing *)  
  | S_print of string (* print a message *)  
  | S_cooperate (* wait the next instant *)  
  | S_seq of script * script (* sequential composition *)  
  | S_par of script * script (* parallel composition *)  
  | S_if of expr * script * script (* conditional *)  
  | S_loop of script (* infinite loop *)  
  | S_repeat of expr * script (* finite loop *)  
  | S_generate of event_id (* signal emission *)  
  | S_await of event_id (* signal waiting *)  
  | S_watching of event_id * script (* preemption *)  
  | S_call of fun_id * const list (* call to an external function *)  
  | S_launch of module_id * const list (* call to an external process *)  
  | S_drop of site_id * script (* migration *)
```

```
let rec process eval_script script =  
  match script with  
  | S_nothing -> ()  
  | S_print s -> print_endline s  
  | S_cooperate -> pause  
  | S_seq (s1, s2) ->  
    run (eval_script s1);  
    run (eval_script s2)  
  | S_par (s1, s2) ->  
    run (eval_script s1) ||  
    run (eval_script s2)  
  ...
```

```
let rec process eval_script script =  
  match script with  
  ...  
  | S_generate ev_id ->  
    let ev = event_of_event_id ev_id in  
    emit ev  
  ...
```

Allocation and dynamic binding of signals

```
let event_of_event_id =  
  let tbl = Hashtbl.create 7 in  
  fun ev_id ->  
    try Hashtbl.find tbl ev_id  
    with Not_found ->  
      signal ev default () gather (fun () () -> ()) in  
    Hashtbl.add tbl ev_id ev;  
    ev
```

```
let rec process eval_script script =  
  match script with  
  ...  
  | S_drop (site_id, script) ->  
    Dsl_drop.put (site_id, script)
```

```
let put, get =
  def put(site_id_x_script) & state(to_drop) =
    reply () to put &
    state(site_id_x_script :: to_drop)
  or get() & state(to_drop) =
    reply to_drop to get &
    state([])

in
spawn state([]);
put, get
```

```
let make_dsl_step main =  
  let rml_react =  
    Implem.Lco_ctrl_tree_record.rml_make_exec_process main  
  in  
  fun () ->  
    let sl = get_to_add () in  
    let v = rml_react (List.map Dsl_evaluator.eval_script sl) in  
    exec_drop ();  
    v
```

Conclusion

- Implementation of DSL for distributed architecture
- Interpreter and toplevel of DSL in less of 1 500 SLOC
- Example of mixing JoCaml/ReactiveML and ReactiveML/JoCaml