

# Static Analysis of Signal Programs for Efficient Design of Multi-Clocked Embedded Systems

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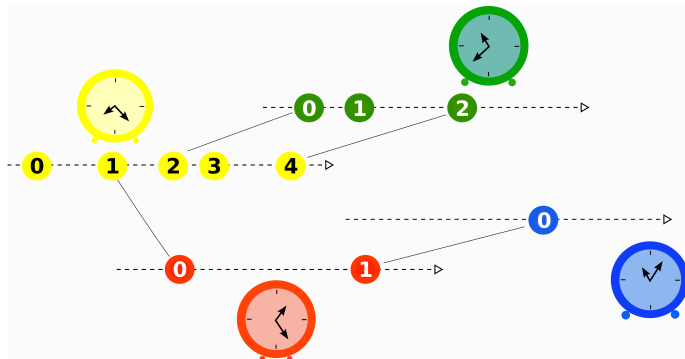
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# Multi-clocked system modeling

Node interactions specified using abstract clock relations



Examples : Clock Constraint Specification Language (CCSL), Multi-Rate Instantaneous Channel connected Data Flow (MRICDF), **Signal**

# In this talk...

- 1 Synchronous language Signal
  - main concepts
  - compilation : static analysis & code generation
- 2 A solution for improving the compilation
  - a new abstraction for programs
  - illustration and implementation
- 3 Concluding remarks

# Signal language

## Basic notions

- **signal**  $x$  : sequence  $(x_{t_i})_{t_i \in \mathbb{N}}$  of typed values ( $\perp$  is absence)
- **clock**  $\hat{x}$  of a signal  $x$  : instants where values  $\neq \perp$
- **process**  $y := x+1$  : relations between values/clocks of signals

<i>time</i>	:	$t_0$	$t_1$	$t_2$	$t_3$	$t_4$	$t_5$	...
$x$	:	1	5	$\perp$	6	$\perp$	0	...
$\hat{x}$	:	<i>tt</i>	<i>tt</i>	<i>ff</i>	<i>tt</i>	<i>ff</i>	<i>tt</i>	...
$y$	:	2	6	$\perp$	7	$\perp$	1	...

# Primitive operators on signals

Synchronous operators : signals have the same clock

- Relations.  $y := f(x_1, \dots, x_n)$

Example : `level := pre_level - pump`

<code>pre_level</code>	:	$\perp$	0.3	$\perp$	$\perp$	-2.7	5	1	...
<code>pump</code>	:	$\perp$	3	$\perp$	$\perp$	-7.7	4	0.5	...
<code>level</code>	:	$\perp$	-2.7	$\perp$	$\perp$	5	1	0.5	...

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<code>pump</code>	:	$\perp$	3	$\perp$	$\perp$	-7.7	4	0.5	...
<code>level</code>	:	$\perp$	-2.7	$\perp$	$\perp$	5	1	0.5	...

- Delay.  $y := x \$ 1 \text{ init } c$

Example : `pre_level := level $ 1 init 0.3`

<code>level</code>	:	$\perp$	-2.7	$\perp$	$\perp$	5	1	0.5	...
<code>pre_level</code>	:	$\perp$	0.3	$\perp$	$\perp$	-2.7	5	1	...

# Primitive operators on signals

Multi-clock operators : signals may have different clocks

- Sampling.  $y := x \text{ when } b$

Example :  $\text{alarm} := \text{empty} \text{ when } (0 \geq \text{level})$

<code>empty</code>	:	5	⊥	4	8	7	3	⊥	...
<code>level</code>	:	-1	5	⊥	3	-9	⊥	⊥	...
<code>(0 &gt;=level)</code>	:	<i>tt</i>	<i>ff</i>	⊥	<i>ff</i>	<i>tt</i>	⊥	⊥	...
<code>alarm</code>	:	5	⊥	⊥	⊥	7	⊥	⊥	...

# Primitive operators on signals

Multi-clock operators : signals may have different clocks

- Sampling.  $y := x$  when  $b$

Example :  $\text{alarm} := \text{empty}$  when  $(0 \geq \text{level})$

<code>empty</code>	:	5	$\perp$	4	8	7	3	$\perp$	...
<code>level</code>	:	-1	5	$\perp$	3	-9	$\perp$	$\perp$	...
<code>(0 &gt;= level)</code>	:	<i>tt</i>	<i>ff</i>	$\perp$	<i>ff</i>	<i>tt</i>	$\perp$	$\perp$	...
<code>alarm</code>	:	5	$\perp$	$\perp$	$\perp$	7	$\perp$	$\perp$	...

- Merging.  $z := x$  default  $y$

Example :  $\text{global\_alarm} := \text{scarce}$  default  $\text{overflow}$

<code>scarce</code>	:	<i>ff</i>	$\perp$	<i>tt</i>	<i>tt</i>	$\perp$	$\perp$	$\perp$	...
<code>overflow</code>	:	<i>tt</i>	<i>tt</i>	$\perp$	<i>ff</i>	$\perp$	<i>ff</i>	$\perp$	...
<code>global_alarm</code>	:	<i>ff</i>	<i>tt</i>	<i>tt</i>	<i>tt</i>	$\perp$	<i>ff</i>	$\perp$	...



# Primitive operators on processes

- Composition :  $P_1 \mid P_2$

Example :  $(\mid \text{scarce} := (0 \geq \text{level}) \mid \text{alarm} := \text{empty when scarce} \mid)$

<code>empty</code>	:	5	$\perp$	4	8	7	3	$\perp$	...
<code>level</code>	:	-1	5	$\perp$	3	-9	$\perp$	$\perp$	...
<code>scarce</code>	:	<i>tt</i>	<i>ff</i>	$\perp$	<i>ff</i>	<i>tt</i>	$\perp$	$\perp$	...
<code>alarm</code>	:	5	$\perp$	$\perp$	$\perp$	7	$\perp$	$\perp$	...

# Primitive operators on processes

- Composition :  $P_1 \mid P_2$

Example :  $(\mid \text{scarce} := (0 \geq \text{level}) \mid \text{alarm} := \text{empty when scarce} \mid)$

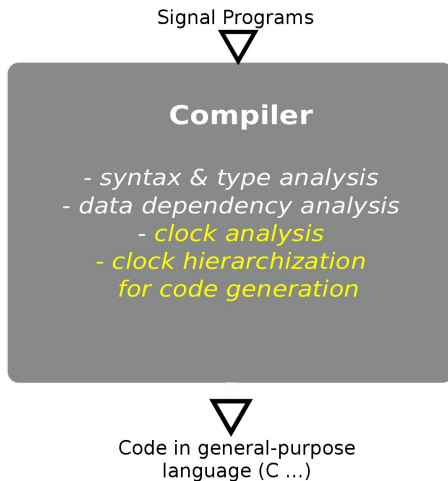
empty	:	5	$\perp$	4	8	7	3	$\perp$	...
level	:	-1	5	$\perp$	3	-9	$\perp$	$\perp$	...
scarce	:	<i>tt</i>	<i>ff</i>	$\perp$	<i>ff</i>	<i>tt</i>	$\perp$	$\perp$	...
alarm	:	5	$\perp$	$\perp$	$\perp$	7	$\perp$	$\perp$	...

- Local declaration :  $P \text{ where } u$

Example :  $(\mid \text{scarce} := (0 \geq \text{level}) \mid \text{alarm} := \text{empty when scarce} \mid)$   
where scarce

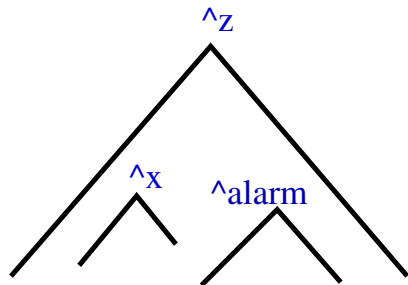
empty	:	5	$\perp$	4	8	7	3	$\perp$	...
level	:	-1	5	$\perp$	3	-9	$\perp$	$\perp$	...
alarm	:	5	$\perp$	$\perp$	$\perp$	7	$\perp$	$\perp$	...

# Compilation of Signal programs



## Compilation of Signal programs (2)

Clock hierarchy and code generation, improving the final result :



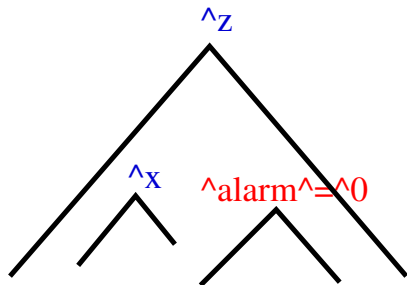
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```
if (clk_z) {  
  Stm1;  
  if (clk_x) {  
    Stm2;  
  };  
  
  if (clk_alarm) {  
    Stm3;  
  };  
  
}
```

---

## Compilation of Signal programs (2)

Clock hierarchy and code generation, improving the final result :



---

```
if (clk_z) {  
  Stm1;  
  if (clk_x) {  
    Stm2;  
  };  
};
```

```
}
```

---

# Compilation of Signal programs (3)

## Boolean abstraction for clock analysis

```
(| scarce := (0 >= level)
 | overflow := (level > 7)
 | alarm := (true when scarce) when overflow
 |)
```

$$\left\{ \begin{array}{l} \widehat{\text{scarce}} \Leftrightarrow \widehat{\text{level}} \\ \text{scarce} \Leftrightarrow (0 \geq \text{level}) \end{array} \right.$$

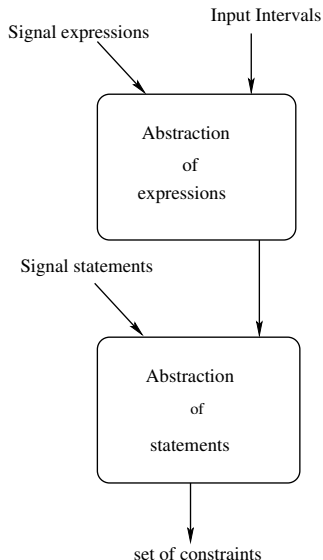
$$\left\{ \begin{array}{l} \widehat{\text{overflow}} \Leftrightarrow \widehat{\text{level}} \\ \text{overflow} \Leftrightarrow (\text{level} > 7) \end{array} \right.$$

$$\left\{ \begin{array}{l} \widehat{\text{alarm}} \Leftrightarrow [\text{scarce}] \wedge [\text{overflow}] \\ \widehat{\text{scarce}} \Leftrightarrow [\text{scarce}] \vee [\neg \text{scarce}] \\ \text{false} \Leftrightarrow [\text{scarce}] \wedge [\neg \text{scarce}] \\ \widehat{\text{overflow}} \Leftrightarrow [\text{overflow}] \vee [\neg \text{overflow}] \\ \text{false} \Leftrightarrow [\text{overflow}] \wedge [\neg \text{overflow}] \\ \text{alarm} \Leftrightarrow [\text{scarce}] \wedge [\text{overflow}] \end{array} \right.$$

Numerical expressions not fully addressed in abstraction :

$\widehat{\text{alarm}} \Leftrightarrow \text{false}$  is not detected !

# A new abstraction for Signal



given variation intervals of input signals  $x_i \in X_P$  of a process  $P$

$$\phi(b1 \text{ and } b2) = b1 \wedge b2$$

$$\phi(e1 + e2) = I_{e1} \tilde{+} I_{e2}$$

...

first order logic formula  $\Phi(P)$  as a set of valuations  $v = (\hat{\cdot}, \tilde{\cdot})$  :

$$\hat{\cdot} : X_P \rightarrow \{true, false\} \quad (\text{clock})$$

$$\tilde{\cdot} : X_P \rightarrow \mathbb{R} \cup \{true, false\} \quad (\text{value})$$

# Abstraction of statement behaviors - 1/2

( $y$  is numeric, similar rules for booleans.)

- Relations

$$\Phi(y := f(x_1, \dots, x_n)) = \bigwedge_{i=1}^n (\hat{y} \Leftrightarrow \hat{x}_i) \wedge (\hat{y} \Rightarrow \tilde{y} \in \phi(f(x_1, \dots, x_n)))$$

$$\{v \mid v = \langle x_1 \mapsto (ff, x_{11}), \dots, x_n \mapsto (ff, x_{n1}), y \mapsto (ff, y_1) \rangle \text{ or} \\ v = \langle x_1 \mapsto (tt, x_{11} \in I_{x_1}), \dots, x_n \mapsto (tt, x_{n1} \in I_{x_n}), y \mapsto (tt, y_1 \in \tilde{f}(I_{x_1} \dots)) \rangle\}$$

- Delay

$$\Phi(y := x \ \$ \ 1 \ \text{init} \ c) = (\hat{y} \Leftrightarrow \hat{x}) \wedge (\hat{y} \Rightarrow (\tilde{y} = \tilde{x} \vee \tilde{y} = c))$$

- Sampling

$$\Phi(y := x \ \text{when} \ b) = (\hat{y} \Leftrightarrow (\hat{x} \wedge \hat{b} \wedge \tilde{b})) \wedge (\hat{y} \Rightarrow \tilde{y} = \tilde{x})$$



## Abstraction of statement behaviors - 2/2

- Merging

$$\Phi(y := x \text{ default } z) = (\hat{y} \Leftrightarrow (\hat{x} \vee \hat{z})) \wedge \\ \left( \hat{y} \Rightarrow ((\hat{x} \wedge (\tilde{y} = \tilde{x})) \vee (\neg \hat{x} \wedge (\tilde{y} = \tilde{z}))) \right)$$

- Local signals

$$\Phi(P \text{ where } x) = \exists \tilde{x}, \exists \hat{x} . \Phi_P$$

- Composition

$$\Phi(P_1 | P_2) = \Phi(P_1) \wedge \Phi(P_2)$$

## Concretization of a formula $\Phi$

- Set of events according to all valuations  $v \models \Phi$  :

E.g.,  $v = \langle x1 \mapsto (true, x_{11}), x2 \mapsto (false, x_{21}) \dots x_n \mapsto (true, x_{n1}) \rangle$

	$v$	$v'$	$v''$
	$\Downarrow$	$\Downarrow$	$\Downarrow$
$x1$ :	$x_{11}$	$\perp$	$x_{12}$
$x2$ :	$\perp$	$x_{21}$	$x_{22}$
$\dots$			
$x_n$ :	$x_{n1}$	$x_{n2}$	$x_{n3}$

- $\Gamma(\Phi)$  = set of all possible traces built from valid events.

# Abstraction soundness

**Proposition** : Given a process  $P^1$  and a formula  $\varphi$ ,

if  $\Phi_P \Rightarrow \varphi$ , then  $\llbracket P \rrbracket \subseteq \Gamma(\varphi)$       --  $P$  satisfies  $\varphi$

Yices SMT solver is used to check  $\Phi_P \Rightarrow \varphi$

---

1.  $\llbracket P \rrbracket$  denotes the set of all possible traces satisfying  $P$ .

## A simple example

Let P be :

```
(| scarce := (0 >= level)
 | overflow := (level > 7)
 | alarm := (true when scarce) when overflow
 |)
```

To verify that alarm never occurs when P executes, we consider

① the abstraction  $\Phi(P)$  yields

$$\left\{ \begin{array}{l} (\widehat{\text{overflow}} \Leftrightarrow \widehat{\text{level}} \Leftrightarrow \widehat{\text{scarce}}) \\ \wedge (\widetilde{\text{scarce}} \Leftrightarrow (\widehat{\text{level}} \in ]-\infty, 0]) \\ \wedge (\widetilde{\text{overflow}} \Leftrightarrow (\widehat{\text{level}} \in ]7, +\infty[)) \\ \widehat{\text{overflow}} \\ \wedge (\widehat{\text{alarm}} \Leftrightarrow (\widetilde{\text{scarce}} \wedge \widehat{\text{scarce}} \wedge \widetilde{\text{overflow}} \wedge \widehat{\text{overflow}})) \\ \dots \end{array} \right.$$

② a property  $\varphi = \neg(\widehat{\text{alarm}})$

## A simple example (2)

Recall  $\varphi = \neg(\widehat{alarm})$ .

- Yices gives :  $\Phi(P) \Rightarrow \varphi$ .
- (def of  $\Gamma$ ) All traces in  $\Gamma(\varphi)$  satisfy :

$$\forall t, alarm_t = \perp$$

►  $\llbracket P \rrbracket \subseteq \llbracket \widehat{alarm} \widehat{=} \widehat{0} \rrbracket$

Let  $P'$  be :

```
( | ( | scarce := (0 >= level)
    | overflow := (level > 7)
    | alarm := true when scarce when overflow
    | )
  | ( |  $\widehat{alarm} \widehat{=} \widehat{0}$  | )
  | )
```

Thanks to [jpsc03],  $\llbracket P' \rrbracket = \llbracket P \rrbracket$  : numerical properties abstracted away by Boolean abstraction of  $P$  are made explicit in  $P'$  now !

## Another example : Bathtub

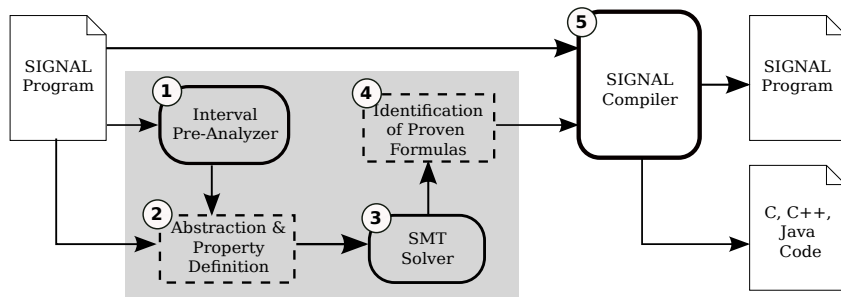
Description and analysis of a Bathtub (see paper)

- process `Bathtub` : 18 lines in Signal
- Identified clock properties : P1, P2, P3

Resulting clock analysis and code generation

<i>process</i>	<i>clock issues</i>	<i>C code (#lines)</i>
Bathtub	clock constraints	88
Bathtub   P1	one null clock solved	78
Bathtub   P1   P2   P3	five null clocks solved	35

# Overview of the solution of the paper



# Identifying properties and their abstraction - WIP

Idea :

- do not use SMT-solver as **blackbox** anymore.
- use a **SMT-simplifier !**

Given  $\Phi$ , an SMT solver/simplifier :

- construct a list of disjuncts subformulas.
  - is able to detect for each subformula the list of false monoms.
- ▶ Get the list of false monoms **for all subformulas** (intersection)



## On the example

```
(| scarce := (0 >= level)
| overflow := (level > 7)
| alarm := (true when scarce) when overflow
|)
```

- ▶ 14 models, only `balarm` is false in every model.

## Concluding remarks

### Improvement of static analysis for multi-clock designs in Signal

- an expressive abstraction (Boolean and numeric parts of programs)
- efficient clock consistency analysis
- optimized automatic code generation
- related works : SAT [fac04] and IDD [ecbs08] for Signal, SMT [fmcad08] for Lustre, Polyhedra abstract inter. [sas99] for synchronous languages

### Next steps...

- benchmarks and integration in Signal design environment (Polychrony)
- find more interesting properties in the SMT outputs.

# Thanks !

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- 3 Concluding remarks